

# Builtin Functions Summary

Here is a summary of boo's built-in functions. The actual source code underlying these functions is in [Boo/Lang/Builtins.cs](#).

## array

array is a function used to create empty arrays or convert IEnumerable and ICollection objects to arrays. See [Lists And Arrays](#) for more info.

### array(object as IEnumerable)

Converts an IEnumerable object to a non-specific (type of System.Object) array.

### array(type as Type, collection as ICollection)

Converts any object that implements ICollection to an array of Type.

### array(type as Type, enumerable as IEnumerable)

Converts any object that implements IEnumerable to an array of Type.

### array(type as Type, size as int)

Creates an empty array of the specified size.

## BooVersion

BooVersion is a builtin property that returns the current version of boo that is running. It returns a System.Version class. See [Getting Boo Version](#) for more info.

## enumerate

### enumerate(enumerable as object) as EnumerateEnumerator

enumerate() is useful when you want to keep a running count while looping through items using a for loop:

```
mylist = ["a", "b", "c"]
for i as int, obj in enumerate(mylist):
    print i, ":", obj
```

## gets

Returns a string of input that originates from Console.ReadLine() - AKA, "Standard Input."

## **gets()**

The equivalent of `Console.ReadLine()`. See also `prompt()` below.

## **iterator**

### **iterator(enumerable as object) as IEnumerable**

Usually not necessary, this builtin returns any `Enumerator` it can find in the object passed. For loops do this for you.

## **join**

Always returning a string, `join` is a function that will walk through an enumerable object and put all of those elements into one string.

### **join(enumerable as IEnumerable)**

Joins all of the elements in enumerable into one string, using a single space (ASCII Code: 32) between elements.

### **join(enumerable as IEnumerable, separator as Char)**

The same as `join(enumerable as IEnumerable)`, except that `separator` defines what character separates each element in enumerable.

## **map**

`map` returns an enumerable object that applies a specific function to each element in an enumerable object.

### **map(enumerable as IEnumerable, function as ICallable)**

Taking an enumerable object such as a list or a collection, it returns an `IEnumerable` object that applies "function" to each element in the array.

Examples:

```
def HardRock(item):
    return "$item totally rocks out, man!"

wyclefSongs = ("Two wrongs", "Dirty
Dancing")

x = map(wyclefSongs, HardRock)
for y in x:
    print y

//another example using a multiline
anonymous closure:
newlist = map([1,2,3,4,5,6]) def (x as int):
    return x*x*x
```

Output:

```
Two wrongs totally rocks out, man!
Dirty Dancing totally rocks out, man!
```

## matrix

See [Multidimensional Arrays](#) for more info, but here is a basic example:

**matrix(elementType as Type, length of first dimension as int, length of second dimension as int)**

Creates a multidimensional array of type elementType with the specifications of length.

Examples

```
foo = matrix(int, 2, 2)
foo[0, 0] = 0
foo[0, 1] = 1
foo[1, 0] = 2
foo[1, 1] = 3

print join(foo) //prints "0, 1, 2, 3"
/* Looks like,
[0, 1
 2, 3]
*/
```

## print

Prints an object to Standard Out. The equivalent of Console.WriteLine

### print(object as Object)

The equivalent of Console.WriteLine()

## prompt

Prompts the user for information.

### prompt(query as string)

Prints query to standard output, then waits for a user to 'respond.' Returns a string containing what the user has typed.

## range

A mysterious, somewhat exciting function that returns an enumerable object containing a list of elements such as 1 to 10 or 0 to 5 or 77 to 6.

### range(max as int)

Returns an IEnumerable object that contains elements from 0 to max - 1.

```
#This prints 0 through 9:  
for i in range(10):  
    print i
```

### **range(begin as int, end as int)**

Returns an IEnumerable object that contains elements from begin to end - 1.

### **range(begin as int, end as int, step as int)**

Returns an IEnumerable object that contains all of the elements from begin to end - 1 that match the interval of step.

Example:

```
for i in range(0, 10, 2):  
    print i
```

Output:

```
0  
2  
4  
6  
8
```

## **reversed**

### **reversed(enumerable as object) as IEnumerable**

Returns items in an enumerable in reverse order.

## **shell**

shell is used for invoking processes and inspecting their output.

### **shell(filename as string, arguments as string)**

Invoke an application (filename) with the arguments (arguments) specified. Returns a string containing the program's output to Standard Out (aka, the console)

### **shellm(filename as string, arguments as (string) )**

Invoke an application (filename) with an array of arguments (arguments); returns a string containing program's output.

### **shellp(filename as string, arguments as string)**

Starts a process specified by filename with the arguments provided and returns a Process object representing the newly born process.

## **zip**

zip returns an IEnumerable object that interleaves the two arrays.

### **zip(first as IEnumerable, second as IEnumerable)**

zip will return an IEnumerable object, wherein each element of the IEnumerable object will be a one dimensional array containing two elements; the first element will be an element located in "firstNames" and the second will be an element located in "lastNames."

Example:

```
firstNames = ("Charles", "Joe", "P")
lastNames = ("Whittaker", "Manson", "Diddy")

x = zip(firstNames, lastNames)
for y in x:
    print join(y)
        //print y[0], y[1]
```

Output:

```
Charles Whittaker
Joe Manson
P Diddy
```