

# Part 06 - Operators

## Part 06 - Operators

### Mathematical

Name	Syntax example	Comments
Multiplication	<code>a * b</code>	
Division	<code>a / b</code>	
Remainder	<code>a % b</code>	Often called mod or modulus
Addition	<code>a + b</code>	
Subtraction	<code>a - b</code>	
Exponent	<code>a ** b</code>	Do not confuse this with Bitwise Xor ^
Bitshift Right	<code>a &gt;&gt; b</code>	
Bitshift Left	<code>a &lt;&lt; b</code>	
Bitwise And	<code>a &amp; b</code>	
Bitwise Or	<code>a   b</code>	
Bitwise Xor	<code>a ^ b</code>	

The mathematical operators can also be used in the syntax `a <operator>= b`, for example, `a += b`. This is merely a shortcut for `a = a <operator> b`, or in our example `a = a + b`.

### Relational and Logical

Name	Syntax Example	Comments
Less Than	<code>a &lt; b</code>	
Greater Than	<code>a &gt; b</code>	
Less Than or Equal To	<code>a &lt;= b</code>	
Greater Than or Equal To	<code>a &gt;= b</code>	
Equality	<code>a == b</code>	
Inequality	<code>a != b</code>	
Logical And	<code>a and b</code>	Only use when <code>a</code> and <code>b</code> are boolean values
Logical Or	<code>a or b</code>	Only use when <code>a</code> and <code>b</code> are boolean values
Logical Not	<code>not a</code>	Only use when <code>a</code> is a boolean value

### Types

Name	Syntax Example	Comments
Typecast	<code>a cast string</code>	
Typecast	<code>a as string</code>	
Type Equality/Compatibility	<code>a isa string</code>	

Type Retrieval	<code>typeof(string)</code>
Type Retrieval	<code>a.GetType()</code>

## Primary

Name	Syntax Example	Comments
Member	<code>A.B</code>	Classes are described in <a href="#">Part 08 - Classes</a>
Function Call	<code>f(x)</code>	Functions are described in <a href="#">Part 07 - Functions</a>
Post Increment	<code>i++</code>	See <a href="#">Difference between Pre and Post Increment/Decrement</a>
Post Decrement	<code>i--</code>	See <a href="#">Difference between Pre and Post Increment/Decrement</a>
Constructor Call	<code>o = MyClass()</code>	Classes are described in <a href="#">Part 08 - Classes</a>

## Unary

Name	Syntax Example	Comments
Negative Value	<code>-5</code>	
Pre Increment	<code>++i</code>	See <a href="#">Difference between Pre and Post Increment/Decrement</a>
Pre Decrement	<code>--i</code>	See <a href="#">Difference between Pre and Post Increment/Decrement</a>
Grouping	<code>(a + b)</code>	

## Difference between Pre and Post Increment/Decrement

When writing inline code, Pre Increment/Decrement (`++i/--i`) commit the action, then return its new value, whereas Post Increment/Decrement (`i++/i--`) return the current value, then commit the change.

### preincrement vs. postincrement

```
num = 0
for i in range(5):
    print num++
print '---'
num = 0
for i in range(5):
    print ++num
```

## Output

0

1

2

3

4

---

1

2

3

4

5



### Recommendation

To make your code more readable, avoid using the incrementors and decrementors. Instead, use `i += 1` and `i -= 1`.

## Exercises

1. Put your hands on a wall, move your left foot back about 3 feet, move the right foot back 2 feet.

Go on to [Part 07 - Functions](#)