

wx.NET Sample

Here is sample boo code for using the [wx.NET](#) GUI framework. By Angel Ignacio Colmenares.

It requires wx-cc.dll and wx.NET.dll.

(Please check the indenting on this code if you run or alter it, it was just copied and pasted from Google.)

```
import wx from "wx.NET"
import System
import System.Drawing from System.Drawing

class myFrame(wx.Frame):

    def constructor(title as String, pos as Point, size as Size):

        super(null, title, pos, size)
        #Icon = wx.Icon("mondrian.png")

        fileMenu = wx.Menu()
        fileMenu.Append(1, "E&xit\tAlt-X", "Quit this program")
        helpMenu = wx.Menu()
        helpMenu.Append(2, "&About...\tF1", "Show about dialog")

        EVT_MENU(1, OnQuit)
        EVT_MENU(2, OnAbout)

        menuBar = wx.MenuBar()
        menuBar.Append(fileMenu, "&File")
        menuBar.Append(helpMenu, "&Help")

        MenuBar = menuBar

        CreateStatusBar(2)
        StatusText = "Welcome to wxWidgets!"

    def OnQuit(sender as object, e as wx.Event) as void :
        Close()

    def OnAbout(sender as object, e as wx.Event) as void:
        msg = "This is the About dialog of the minimal sample."
        wx.MessageDialog.ShowModal(self, msg, "About Minimal", Dialog.wxOK |
Dialog.wxICON_INFORMATION)

class Minimal(wx.App):
    def OnInit():
        frame= myFrame("Hello boo + wx.NET", Point(50,50), Size(450,340))
        frame.Show(true)
        return true

class main():
    def constructor():
        app=Minimal()
        app.Run()

main()
```