

SceneGraphBuilder.arc

Generated Object

javafx.scene.shape.Arc

Attributes

This node takes the attributes from the `javafx.scene.shape.Arc` class. see [javafx.scene.shape.Arc](#).

Content

This node does not take any content.

Usage

Create an Arc shape

Examples

```
import groovyx.javafx.GroovyFX
import groovyx.javafx.SceneGraphBuilder

GroovyFX.start({
    def sg = new SceneGraphBuilder();

    sg.stage(
        title: "Arc Example (Groovy)",
        width: 200, height:200,
        visible: true,
    ){
        scene (fill: white) {
            arc(centerX: 100, centerY: 100,
                radiusX: 50, radiusY: 50,
                startAngle: -45, length: 180,
                fill: red, type: "chord")
        }
    }
});
```