

ProcessSharedLocals

The previous example from the [ProcessMethodBodiesWithDuckTyping](#) step had a closure that accessed (and modified) an outside variable (clickcount).

Here a class is created to share that object.

```
import System.Windows.Forms from System.Windows.Forms

[Boo.Lang.ModuleAttribute]
public final transient class TempModule(System.Object):

    private static def Main(argv as (System.String)) as System.Void:
        __locals = TempModule.__locals3()
        f = System.Windows.Forms.Form()
        __locals.__clickcount_0 = 0
        b = __eval__(
            (__temp1 = System.Windows.Forms.Button()),
            __temp1.set_Text('Hello'),
            __temp1.set_Dock(System.Windows.Forms.DockStyle.Fill),

            __temp1)
        b.add_Click({ Boo.Lang.Builtins.print(
            "you clicked me ${
                __locals.__clickcount_0 = (
                __locals.__clickcount_0 + 1)
            } times") })
        f.get_Controls().Add(b)
        f.ShowDialog()

    private def constructor():
        super()

    internal static def __closure2() as System.Void:
        Boo.Lang.Builtins.print(
            "you clicked me ${
                __locals.__clickcount_0 = (
                __locals.__clickcount_0 + 1)
            } times")

    class __locals3(System.Object):

        internal __clickcount_0 as System.Int32

        public def constructor():
            super()
```